# **Harnoor Tut**

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# **EDUCATION**

#### CALIFORNIA STATE UNIVERSITY, FRESNO

Fresno, CA

Bachelor of Fine Arts

Aug 2022 - May 2025

Major in Interactive Multimedia Design

Relevant Coursework: User Experience and Interface Design; Interaction Design; Web Design

### ST. JOHN'S COLLEGE

Bachelor of Fine Arts Major in Commercial Graphic Design Belize City, Belize Aug 2020 - May 2022

#### WORK EXPERIENCE

# FRESNO STATE DEPARTMENT OF ART, DESIGN, AND ART HISTORY

Fresno, CA

UX Research Assistant

Oct 2024 - May 2025

- Assisted in the design and development of a HMD VR inspection story, implementing a Virtual Reality (VR) inspection story for a Head-Mounted Display (HMD) system, ensuring an intuitive user experience
- Gathered insights from users through qualitative and quantitative research methods, including surveys, interviews, and observation, to inform design decisions and improve user experience
- Prepared and executed usability testing, assisting in planning and preparing for upcoming usability tests, focusing on identifying potential pain points and improving the user journey for HMD VR applications
- Collaborated with a cross-functional team, working closely with the engineering team to align research findings with design goals and ensure a seamless user experience

#### FRESNO STATE INTERNATIONAL OFFICE

Fresno, CA

Student Assistant

Jan 2023 – May 2025

- Responded to phone and in-person inquiries, providing accurate information and directing queries appropriately
- Managed communication via phone and email, scheduled appointments, and relayed information to students
- Applied knowledge of office policies and services to assist students and visitors effectively
- Maintained confidentiality when handling sensitive student information and records
- Supported office operations through team collaboration, event planning assistance, and supply management

# GOVERNMENT OF BELIZE, MINISTRY OF EDUCATION

Belmopan, Belize

UX Design Intern

Jun 2023 – Aug 2023

- Operated and administered the National School Portal (NSP) website for optimal user experience
- Spearheaded the design of promotional material for summer camp
- Prepared learning kits and conducted live stream for summer camp

## **UNIVERSITY PROJECTS**

# VR ENGINEERING INSPECTION PLATFORM

Apr 2025

- Collaborated with the Department of Civil Engineering to research and design a VR interface for structural inspections using photogrammetry and 3D scanning
- Conducted UX research to identify user needs, pain points, and interface requirements through interviews, task analysis, and usability testing
- Designed and prototyped an interactive VR interface to support efficient navigation and defect identification in scanned engineering structures
- Presented findings and design outcomes at the 2025 Central California Research Symposium to faculty, peers, and industry professionals

# ADDITIONAL

Technical Skills: Figma, HTML/CSS, Adobe Suite (XD, Illustrator, Photoshop, After Effects), Microsoft Office